www.vanshil.com me@vanshil.com University of Toronto BSc Computer Science Specialist Class of 2019

# Google | Software Engineer

Aug 2019 - Present I Mountain View, CA

- Engineered features for RCS Provisioning in Android Messages app, using Java
- Improved telemetry for HTTP requests, enabled debugging with 3rd party backends
- Triaged and solved incoming bugs across numerous carrier and device configurations

# Facebook | Software Engineering Intern

Summer 2018 | Menlo Park, CA

- Developed new features for Messenger android app using Litho and GraphQL
- Used experimentation frameworks to A/B test features around the world
- Implemented search functionality across new experimental feature
- Improved client caching strategy, lowered network usage and improved data freshness

## Uber I Software Engineering Intern

Summer 2017 | San Francisco, CA

- Built an integration between Facebook Graph API and Uber Trip Experiences
- Developed a console for 3rd party developers to see failed webhook deliveries
- Ingested error logs from distributed services using Kafka, stored logs in Elasticsearch database

## Hatch Canada I Javascript Instructor

Jan 2017 - May 2017 | Toronto, ON

Educated students on Javascript fundamentals and Processing.js in an after-school program

# OpenSports | Front-End Developer

Jun 2015 - Aug 2016 | Toronto, ON

- Used React-Native to build 5-star rating system between app users
- Lead developer on a team of 4, developed an **Android** app for the City of Newmarket
- Used Express.js and Node.js to create client-facing web pages.
- Developed a twitter bot that used NLP to find and follow potential users, improved social outreach

#### Woburn Robotics I Mentor

Jan 2016 - Jan 2019 | Toronto, ON

Mentored a team of 30 students to compete in the FIRST Robotics Competition

| Android | C++    | CSS   | Elasticsearch | Express.js | Firebase | Git    |
|---------|--------|-------|---------------|------------|----------|--------|
| Go      | HTML   | Java  | Javascript    | Litho      | NodeJS   | OpenCV |
| SQL     | Pvthon | React | React-Native  | SolidWorks | XML      | Yaml   |
| SQL     | Pytnon | кеаст | React-Native  | Solidworks | XIVIL    | Yamı   |

#### Blog

Nobody is reading your resume, here is why • How to ace an internship • Coding Interviews Unravelled 3 ways to stand out at a career fair • How I landed jobs at Google, Facebook and Uber

#### Physics World

Android app for simulating 2D-physics. Built a **2D physics engine** from scratch, capable of handling projectile motion and simple collisions.

### Imagenda

Android app that uses **OpenCV** and **OCR** that converts a picture of a printed schedule into event you can save in your phone's calendar. Useful for printed schedules at hackathons or conferences.

#### **Nutty Ninjas**

**Java** game about battling Ninjas. Game AI uses machine learning to learn and execute complex time-sensitive strategies. Implementation details on vanshil.com